

# Curriculum Vitae

## Anton Nilsson – 3D Graphics Artist

---

Norra Trängallén 7, 10840  
54146 Skövde, Sweden  
portfolio: [www.aclearsky.net](http://www.aclearsky.net)  
e-mail: [laautumn@hotmail.com](mailto:laautumn@hotmail.com)  
born 1986 2/2

---

### **Work Experience**

Lockpick Entertainment (June 2008 – July 2009)  
Worked as a 3D Artist / General Artist on the project “Dreamlords: The Reawakening”. Among other things, I modelled the player avatar and equipment, several monsters and map props.

---

### **Education**

Högskolan i Skövde – Game Development, 3D Graphics (2005 –2008)  
Degree of Bachelor of Arts with a major in Media Studies.

---

### **Software Experience**

Autodesk Maya (*experienced*)  
Autodesk Mudbox (*experienced*)  
Adobe Photoshop (*experienced*)  
Blender (*basic*)  
Pixologic ZBrush (*basic*)  
Borland Delphi (*basic*)

---

### **Languages**

Fluent in Swedish(native) and English.

---

### **References**

Yes, contact for further information.